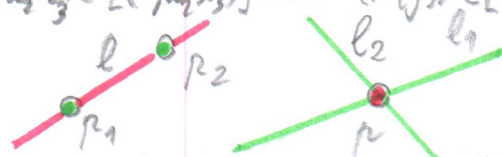


Lecture 10 PROJECTIVE GEOMETRY-1

§1. Definition

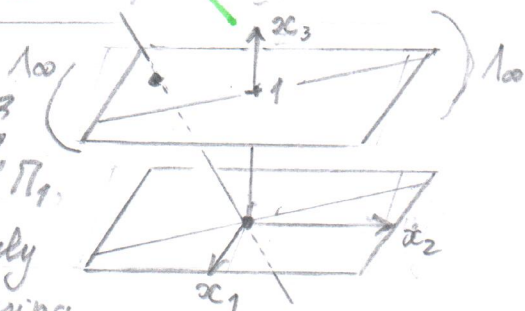
Points p of \mathbb{RP}^2 are lines passing through $0 \in \mathbb{R}^3$, lines l are planes passing through 0 . Each point is determined by 3 coordinates (x_1, x_2, x_3) (not all equal to 0); the coordinates of a point are determined up to nonzero factor, so that $(x_1, x_2, x_3) = (\lambda x_1, \lambda x_2, \lambda x_3)$ for any $\lambda \neq 0$. The transformation group is $PGL_3(\mathbb{R}) := GL(3)/H$, where H is the subgroup of homotheties. If $p \in \mathbb{RP}^2$ is $[(x_1, x_2, x_3)]$ and $\pi \in PGL_3(\mathbb{R})$ is $[(a_{ij})]$, then $p\pi = [(x_1, x_2, x_3)]\pi := [(a_{ij})(x_1, x_2, x_3)]$ which is well defined, i.e., does not depend on the choices $(x_1, x_2, x_3) \in [(x_1, x_2, x_3)]$ and $(a_{ij}) \in [(a_{ij})]$.

- I. $\forall p_1 \neq p_2 \exists! l \ni p_1, p_2$
- II. $\forall l_1 \neq l_2 \exists! p \in l_1, l_2$



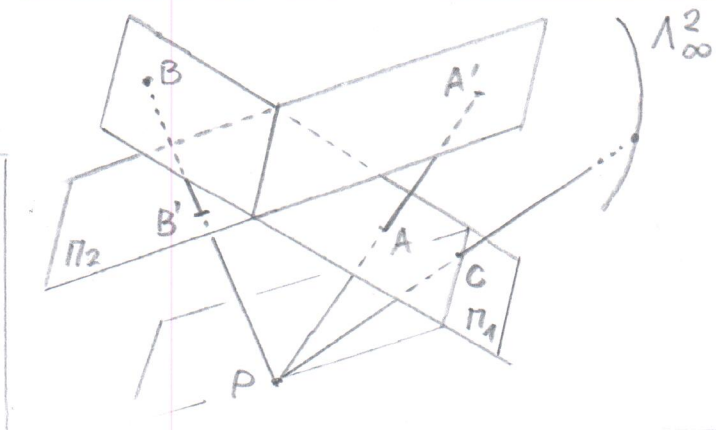
§2. The classical picture

Classically, \mathbb{RP}^2 is the plane $\Pi_1 = \{x_3 = 1\} \subset \mathbb{R}^3$, its points are points of Π_1 , its lines are lines of Π_1 , with the "line at infinity" Λ_∞ (which bijectively corresponds to lines in the plane $\Pi_0 = \{x_3 = 0\}$ passing through the origin). Note that \mathbb{RP}^2 has no metric.



§3. Why is it "projective"?

See the picture



§4. Homogeneous coordinates

In the model of §1, we denote the equivalence class $[(x_1, x_2, x_3)]$ by $(x_1 : x_2 : x_3)$ and call it homogeneous coordinates. In the model of §2, ordinary points have homogeneous coordinates $(x_1 : x_2 : 1)$ and points on the infinite line Λ_∞ , $(x_1 : x_2 : 0)$.

Three points $(x_1^i : x_2^i : x_3^i)$, $i=1,2,3$, are in general position if there is no (projective) line containing them \iff the vectors (x_1^i, x_2^i, x_3^i) , $i=1,2,3$, form a basis of $\mathbb{R}^3 \iff$ the matrix $((x_j^i))$ is nondegenerate. Four points are in general position if any three are in general position

§5 Four points in general position

Theorem (A, B, C, D) and (A', B', C', D') in general position $\Rightarrow \exists! \pi \in \text{PGL}_3(\mathbb{R})$
 $(A, B, C, D) \xrightarrow{\pi} (A', B', C', D')$. (*)

Proof. Let $\vec{OA}' = (a_1, a_2, a_3)$, $\vec{OB}' = (b_1, b_2, b_3)$, $\vec{OC}' = (c_1, c_2, c_3)$ in the basis $\vec{OA}, \vec{OB}, \vec{OC}$.

$$M := \begin{bmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{bmatrix}, \quad A_g := \begin{bmatrix} \lambda a_1 & \mu b_1 & \nu c_1 \\ \lambda a_2 & \mu b_2 & \nu c_2 \\ \lambda a_3 & \mu b_3 & \nu c_3 \end{bmatrix} \in \text{PGL}_3(\mathbb{R}). \quad \text{Let us find } \lambda, \mu, \nu \text{ such that (*)}.$$

Let $\vec{OD} = (d_1, d_2, d_3)$, $\vec{OD}' = (d'_1, d'_2, d'_3)$. Then we must have $D \rightarrow D'$:

$$\begin{cases} a_1 d_1 \lambda + b_1 d_2 \mu + c_1 d_3 \nu = d'_1 \\ a_2 d_1 \lambda + b_2 d_2 \mu + c_2 d_3 \nu = d'_2 \\ a_3 d_1 \lambda + b_3 d_2 \mu + c_3 d_3 \nu = d'_3 \end{cases} \quad \left. \begin{array}{l} \text{This system has a unique solution in} \\ (\lambda, \mu, \nu) \text{ because the determinant} \\ \text{of the equation is non zero, and} \end{array} \right\}$$

for these values of λ, μ, ν we obtain (*).

The proof of uniqueness is an exercise.

§6 Projective duality

The dual geometry of $(\mathbb{RP}^2; \text{PGL}_3(\mathbb{R}))$ is $(D(\mathbb{RP}^2); \text{PGL}_3(\mathbb{R}))$, where points of $D\mathbb{RP}^2$ are planes passing through $O \in \mathbb{R}^3$ and lines of $D\mathbb{RP}^2$ are lines passing through $O \in \mathbb{R}^3$. There is an obvious bijection:

$$D\mathbb{RP}^2 \ni q = a_1 x_1 + a_2 x_2 + a_3 x_3 \rightarrow (a_1 : a_2 : a_3) \in \mathbb{RP}^2 \quad (*)$$

Theorem The bijection (*) defines an isomorphism between the geometries $(\mathbb{RP}^2; \text{PGL}_3(\mathbb{R})) \cong (D\mathbb{RP}^2; \text{PGL}_3(\mathbb{R}))$.

Corollary (Duality principle). The bijection (*) between {lines} and {points} of \mathbb{RP}^2 takes any theorem of \mathbb{RP}^2 to a theorem of \mathbb{RP}^2